

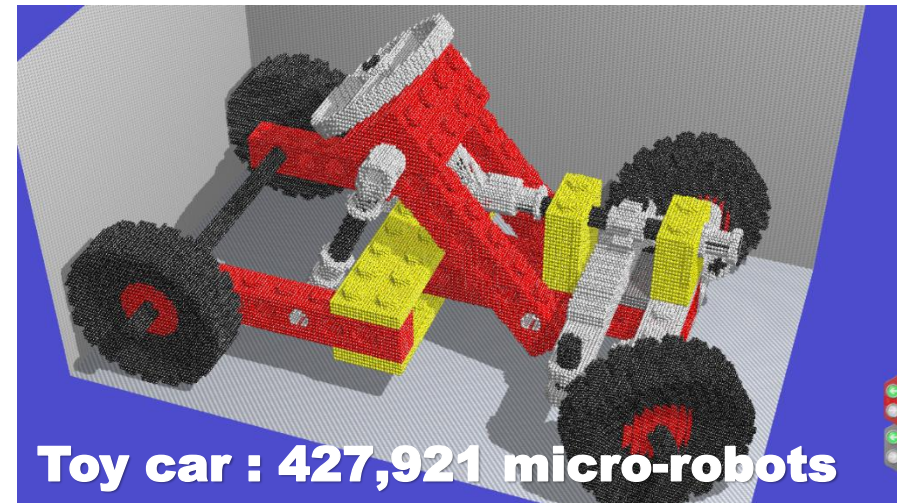
Design of Quasi-Spherical Modules for Building Programmable Matter

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Recalls on Programmable Matter?

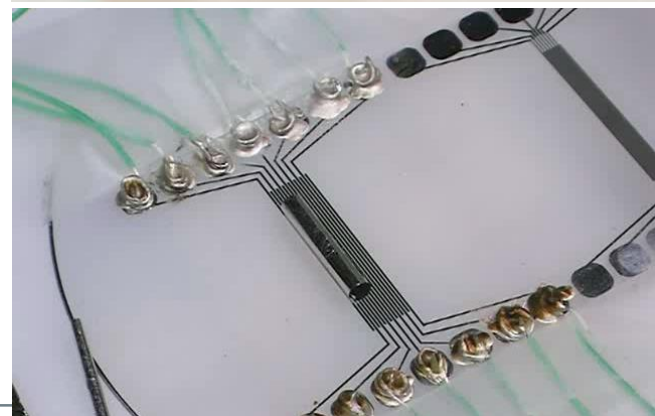
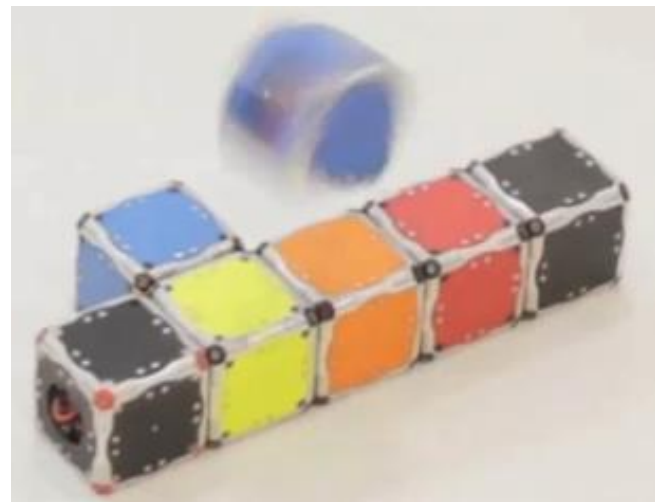
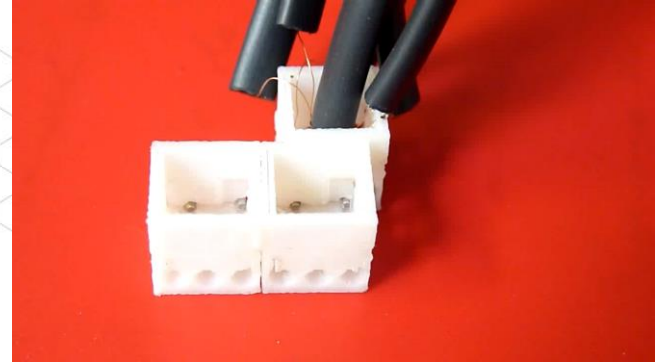
- We consider that Programmable Matter is composed of micro-robots.
- Micro-robot
 - Has computation capabilities
 - Can interact with its environment
 - Sensors
 - Actuators
 - Is placed in a regular grid.
 - Exchanges data with its neighbors
 - Move from one position to another



Toy car : 427,921 micro-robots

Existing solutions

- Sliding cubes
 - Smart blocks Project
 - 1 centimeter cube
 - Electro-permanent Magnets
- Rotating/Jumping cubes
 - M-Blocks (MIT)
 - 5 centimeter cube
 - High speed flywheel and Magnets
- Rotating cylinders
 - 2D Catoms, Claytronics Project
 - 1mm diameter / 5mm long
 - Electrostatic actuators



Constraints in micro-robot geometry

- 1. Be combined in order to regularly fill a 3D space (predefined grid),**
- 2. Have a large surface of contact for latching, communication, contact sensors and power transfer.**
- 3. Be free to move from one position of the grid to a neighboring free one.**
- 4. After a motion, a module must be oriented in order to place each of its connectors in front of one connector of its neighbor modules.**
5. Be physically connected to many neighbors, in order to allow power transfer and P2P communication,
6. Have a finite number of connectors that are always in the same place on the surface of the module.
- 7. Be fabricated from a deformation of a flat shape.**

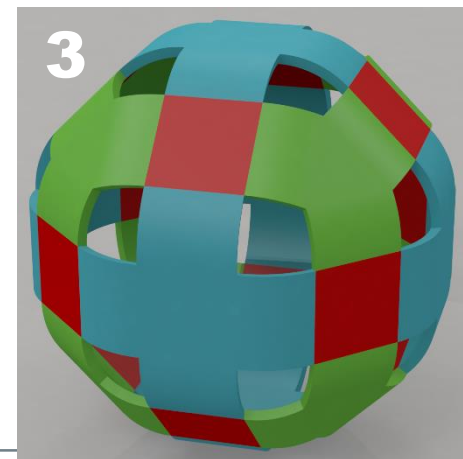
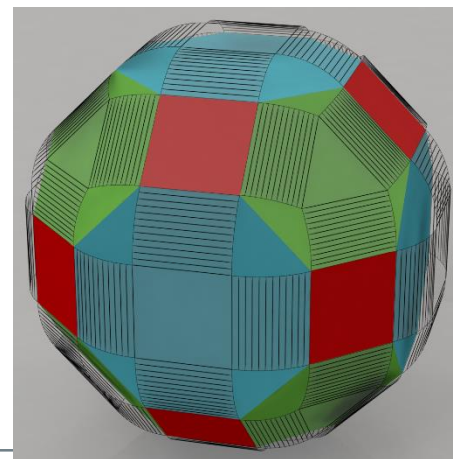
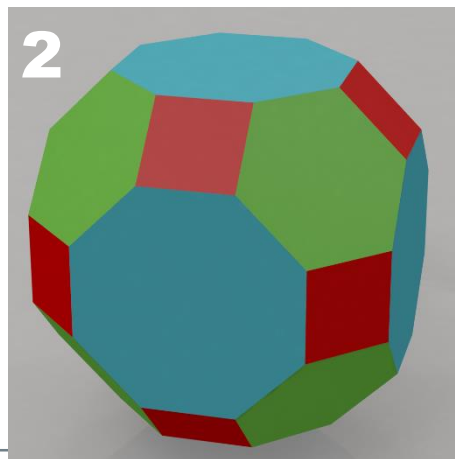
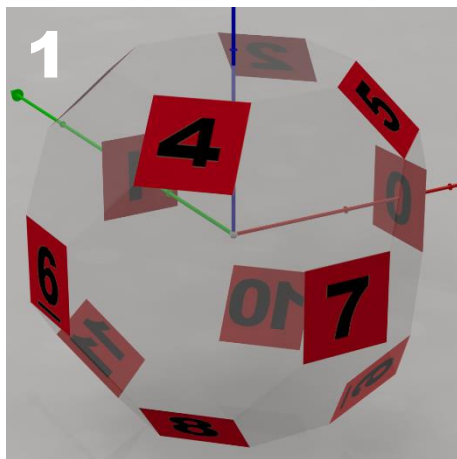
Idea : quasi-spherical module

- Rotation of sphere need less energy than sliding of cubes!
- Compact organization of spheres (Face-Centered Cubic lattice)
 - Each sphere admits 12 neighbors
 - Odd floors: regular square grid,
 - Even floors: staggered regular square grid
- Sphere contacts reduced to a point
 - We propose to find a geometry that enlarge these contact areas.
 - We propose to place a square surface at each contact point.



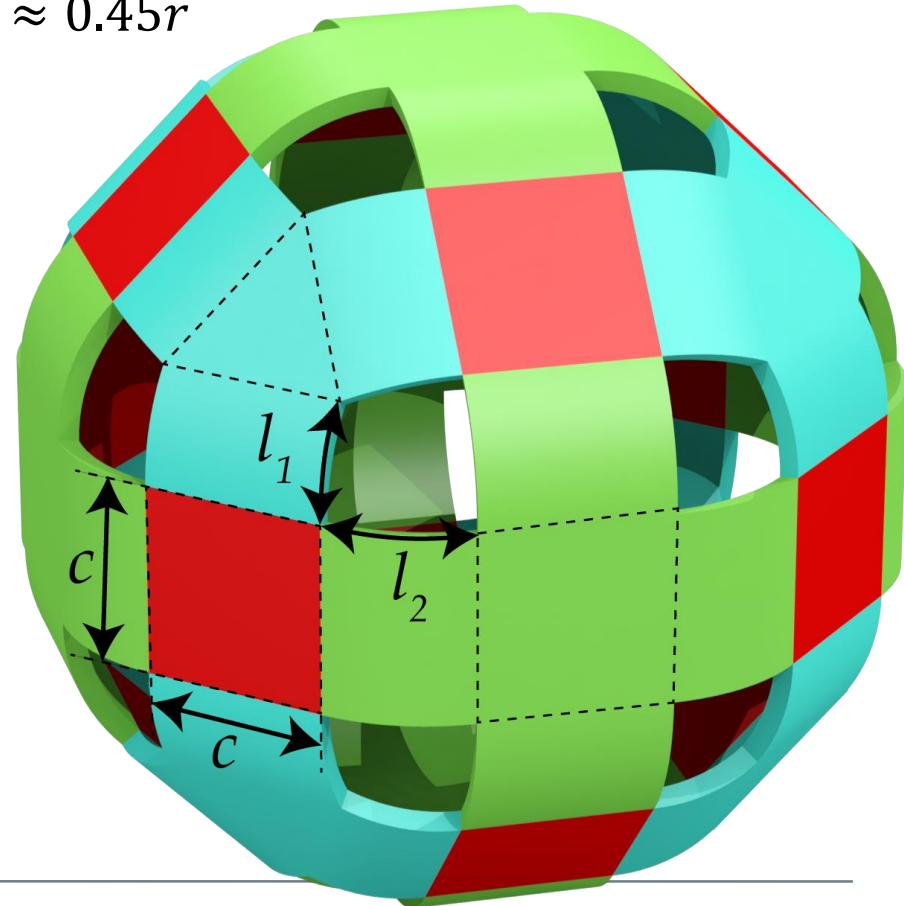
Geometrical basics

1. We replace connection points by **12 square connectors**.
2. Then we can place **8 hexagons** and **6 octagons**.
 - Truncated cuboctahedron
3. Electrostatic actuators make catoms turning around neighbors.
 - We place curved surface over hexagonal and octagonal faces.
 - These curves are part of cylinders and planes in order to obtain continuous surfaces



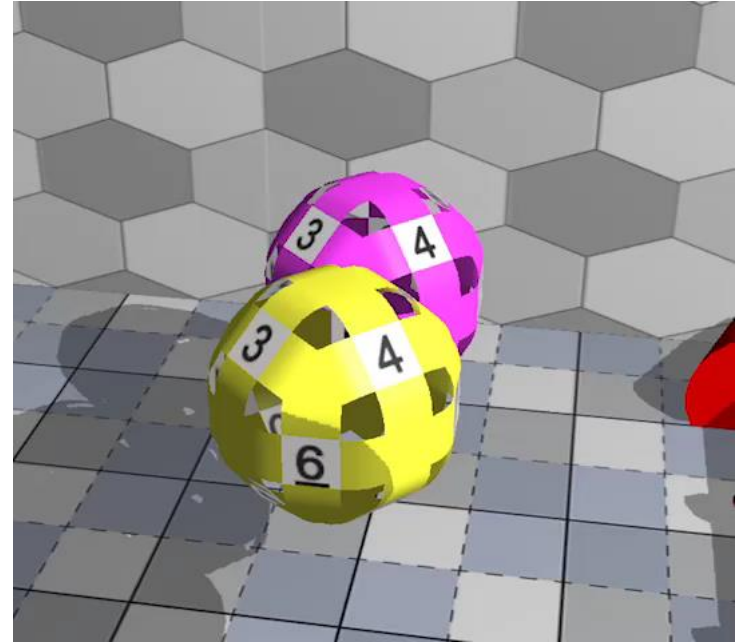
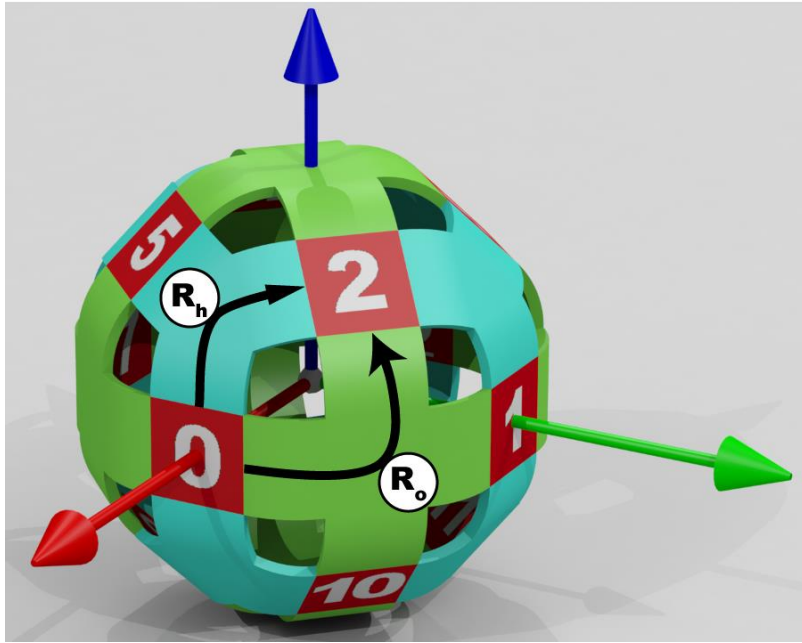
Dimensions of 3D catom

- At contact points
 - Square connectors of size $c = \frac{2r}{3+\sqrt{2}} \approx 0.45r$
- Actuator length (c large)
 - Hexagonal face:
 - $l_1 = 2 \times 0.287r$
 - Octagonal face:
 - $l_2 = 2 \times 0.356r$
- Dense packing in FCC lattice
 - $p_{catoms} \approx 0.83$
 - $p_{spheres} \approx 0.74$

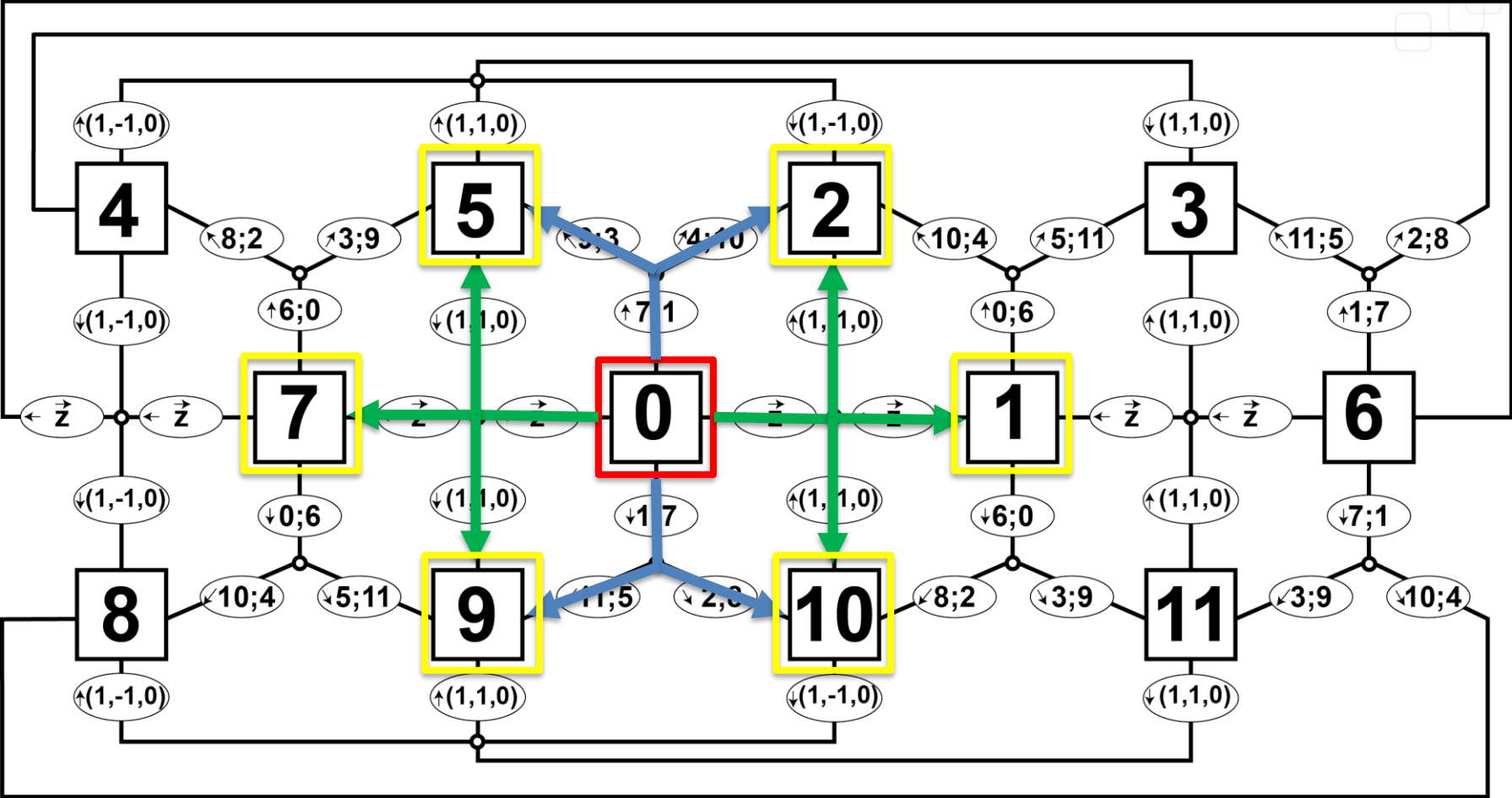


Motions of catoms

- From a connector position, 10 rotations are available
 - 3 rotations along each actuator placed over an octagonal face (R_o).
 - 2 rotations along an actuator placed over a hexagonal face (R_h).
- But only 6 different connectors can be directly reached.



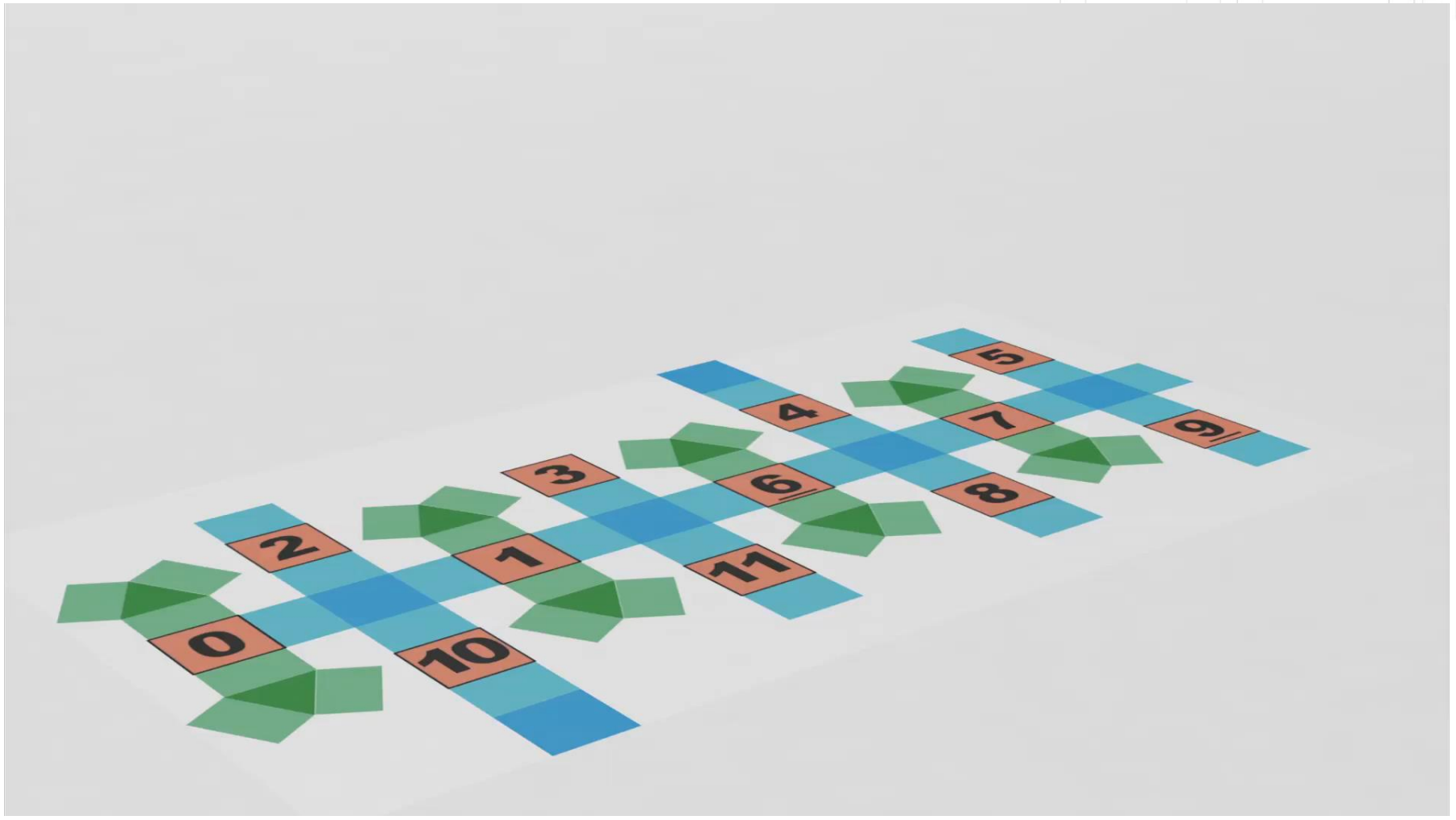
Graph of possible motions



Motion examples



Construction of a 3D Catom from an unfold



Conclusion and future works



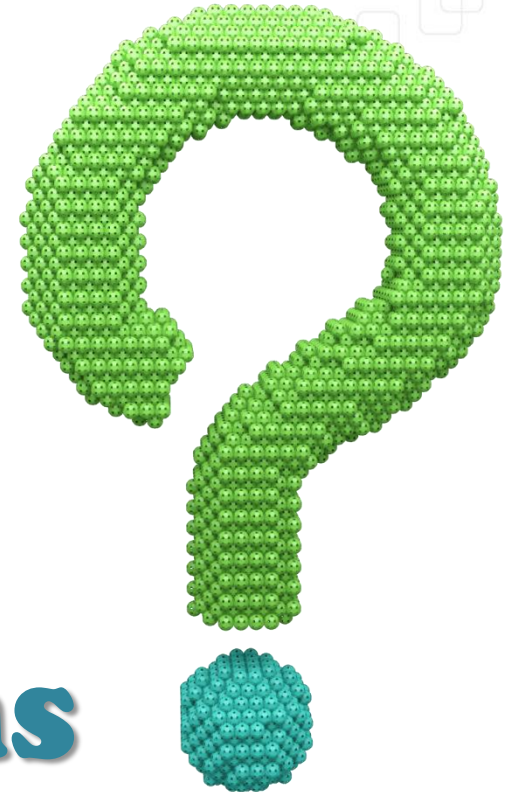
- Conclusion
 - Geometrical solution for Quasi-Spherical micro-robots.
 - Gives large surface of latching between connected modules.
 - Allows motion capabilities for self-reconfiguration.
- Future Works
 - Realization of a catom prototype at two sizes: 1 inch and 2 mm of diameter (funded project ANR-16-CE33-0022-02)
 - Distributed self-reconfiguration algorithm using rotation of catoms over neighbors.

Thank you for your attention!

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Questions



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